

Our Mission

We aim to change education for the better, forever. We support teachers and students to be well equipped, confident and happy.

We believe the quality of education can be revolutionised by providing teachers with the very best resources to support lesson planning and delivery. We believe materials should support teachers to increase the quality and consistency of every lesson for students. We want to give teachers back their time, increase their enjoyment of the profession to improve recruitment and retention, and simultaneously improve grades.

Our Method

Even before a teacher begins their working day, they must create their own tools. Why?

For every lesson plan, worksheet or presentation a teacher creates, hundreds more teachers are doing exactly the same thing, at the same time, across the UK. The materials they create add to the thousands of versions that have been produced already on the same topic, for the same curriculum.

This happens in every school, and in every department.

There are approximately 6,000 schools in the UK. If 3,000 similar worksheets are created in only half those schools by teachers who spend just 20 minutes on their version, (even if this is just searching for another similar one they can adapt), it represents a collective 1,000 man-hours of teacher talent on that topic. How could that 1,000 hours be better spent?



We asked, “How good could materials be if we put that 1,000 hours, or even just a fraction of it, into creating them?” And so we began. Each lesson we create has over 50 hours planning, writing, rewriting, tweaking, editing, testing and polishing that has gone into it – more than any individual teacher could ever be expected to spend on a weeks’ worth of lessons, let alone just one. What else could students achieve if they could obtain better grades in less study time using better materials? Learn an instrument? Take up more sport?

We are building a set of resources to a new gold standard to help teachers and students. These have already improved the lives of teachers in 40% of UK schools who have saved countless hours of preparation time. Time that can be better spent. Our materials provide ideas for interesting, engaging lessons covering the full curriculum at Key Stages 3, 4 and 5. Each of the units is carefully prepared and beautifully illustrated, covering practical skills and theoretical topics in Design & Technology, Business and Economics, and Computer Science and digital literacy.

We make these materials available for life, and at very fair prices. Should the teacher want to customise to add their flair – they are completely editable to enable them to do so.

The result – the best possible materials for every child in every lesson.

Why we need you

Providing the best quality Computing resources to teachers and students can only be done by employing teachers who have an intimate first-hand knowledge of what is needed by our colleagues in the classroom.

A good editor is crucial to serving the needs of today's teachers. The ability to simplify complex topics and present them in a fresh and inspiring way is key.

Outstanding teachers help several hundred students each week. Are you ready to come and help several hundred thousand of students each week?

Why you should choose us

We are a multi-award-winning publisher with a reputation for exceptional materials, that are used in schools throughout UK and the World. We are a fast-paced, dynamic and exciting new company with 5-point racing harnesses fitted to all office chairs. OK, so we may have exaggerated about the harness bit, but if you feel like you might fit within our organisation, wonderful. Read on.

An editorial role may be fulfilled at our main offices or at another suitable environment such as offices local to you or your home office. PG Online are flexible to work with you around your own personal circumstances. We understand. You may need to give up long school holidays but we want you to have your life back in return.

PG Online are committed to making a measurable difference to education that we would like you to feel part of. You may need to give up the contact you have with several hundred students, but you will have the potential to impact the education of several hundred thousand.

The Role

Summary

The role of subject editor is to create and edit materials to teachers of Computing, IT and Digital qualifications across the nation. This is an opportunity to support hundreds of thousands of students and their teachers.

The Computing, IT and Digital Editor will manage and have responsibility for several strands within the subject hub. The work could be at our offices, or managed remotely from your own home. You will need to be able to work closely with the lead editor, proofreaders and technical experts. You will also work closely with a team of colleagues in head office and in other subject areas.

This is a challenging opportunity to play a key role in the creation and development of new content for the new curriculum and upcoming qualifications. This will be a demanding, but highly rewarding role which will also include writing, editing and proof-reading. The candidate will require creative thinking along with the ability to take each project and develop it into something outstanding. They will join a multi-skilled and hardworking environment described by our colleagues as 'collaborative'.

Key areas of responsibility

Work with the lead editor in order to:

1. **Create, edit and develop outstanding resources** for KS3-KS5, in Computer Science, IT and Digital qualifications
2. **Organise and schedule the commissioning, editing and publication** of new or revised subject-related textbooks and teaching materials
3. **Review and edit the work of authors** to the highest standard, providing critical feedback and support to improve quality
4. **Identify the need for new materials** within a subject area and formulate appropriate development plans for production of the best supporting materials
5. **Collaborate with lead editors and designers** to develop materials to publication
6. **Build and manage a team of talented authors** by creating a network of outstanding individuals with whom you are able to work with closely to develop them as individuals and to develop a strong rapport and loyalty
7. **Provide responsive support** to teachers and schools with subject-related queries

Behaviours

The right candidate is likely to express some or all of the following behaviours:

- Open to feedback, candid, honest and self-critical
- Good at working independently to deadlines, with perseverance
- Warm, friendly and strong in a variety of social and team contexts
- Able to question openly and critically, providing respectful feedback
- Organised, highly dependable and steady under pressure
- Insightful and interested in learning
- Technologically minded and uncompromising on quality

Experience and qualifications

- Relevant degree or equivalent education in Computer Science
- Writing, editing or proofreading experience
- Superb command of grammar and written English
- Demonstrable level of competence in MS Office including Word and PowerPoint
- A minimum of five years teaching experience including the delivery of A Level CS
- Strong programming skills in Python essential
- A strong understanding of vocational qualifications within the subject area
- Proven track record of outstanding teaching results and high comparative residuals
- Examining experience in marking or writing questions

Candidates are required to submit a **carefully written and presented CV with a full covering letter** outlining their suitability for the role.

This will be a full time role on a contract basis, with extension opportunities for the right candidate. Salary commensurate with experience.

Closing date: Friday 09:00 24th April 2026

Priority may be given to early applicants.

Send your interest to [Leonora](#)

