

# AQA AS LEVEL

## 7516 Specification map

AS level	A level	Unit 1	Unit 2	Unit 3	Unit 4	Unit 5	Unit 6
<b>3.1</b>	<b>Fundamentals of programming</b>						
3.1.1	4.1.1 Programming	✓					
3.1.2	4.1.2 Procedural-oriented programming		✓				
<b>3.2</b>	<b>Fundamentals of data structure</b>						
3.2.1	4.2.1 Data structures and abstract data types	✓					
<b>3.3</b>	<b>Systematic approach to problem solving</b>						
3.3.1	4.3.1 Aspects of software development	✓	✓				
<b>3.4</b>	<b>Theory of computation</b>						
3.4.1	4.4.1 Abstraction and automation		✓				
3.4.2	4.4.2 Finite state machines (FSMs)		✓				
<b>3.5</b>	<b>Fundamentals of data representation</b>						
3.5.1	4.5.1 Number systems			✓			
3.5.2	4.5.2 Number bases			✓			
3.5.3	4.5.3 Units of information			✓			
3.5.4	4.5.4 Binary number system			✓			
3.5.5	4.5.5 Information coding systems			✓			
3.5.6	4.5.6 Representing images, sound and other data			✓			
<b>3.6</b>	<b>Fundamentals of computer systems</b>						
3.6.1	4.6.1 Hardware and software				✓		
3.6.2	4.6.2 Classification of programming languages				✓		
3.6.3	4.6.3 Types of program translator				✓		
3.6.4	4.6.4 Logic gates				✓		
3.6.5	4.6.5 Boolean algebra				✓		
<b>3.7</b>	<b>Fundamentals of computer organisation and architecture</b>						
3.7.1	4.7.1 Internal hardware components of a computer					✓	
3.7.2	4.7.2 The stored program concept					✓	
3.7.3	4.7.3 Structure and role of the processor and its components					✓	
3.7.4	4.7.4 External hardware devices					✓	
<b>3.8</b>	<b>Consequences of uses of computing</b>						
3.8.1	4.8.1 Individual, social, legal and cultural issues						✓
<b>3.9</b>	<b>Fundamentals of communication and networking</b>						
3.9.1	4.9.1 Communication						✓
3.9.2	4.9.2 Networking						✓