

## Edexcel GCSE 1CP2 (9-1) Specification map

1	Computational thinking	Unit 1	Unit 2	Unit 3	Unit 4	Unit 5	Unit 6
1.1	Decomposition and abstraction	✓					
1.2	Algorithms	✓					
1.3	Truth tables	✓					
2	Data						
2.1	Binary		<b>√</b>				
.2.2	Data representation		<b>✓</b>				
2.3	Data storage and compression		<b>√</b>				
3	Computers						
3.1	Hardware			$\checkmark$			
3.2	Software			<b>√</b>			
3.3	Programming languages			✓			
4	Networks						
4.1	Networks				<b>√</b>		
4.2	Network security				<b>√</b>		
5	Issues and impact						
5.1	Environmental					$\checkmark$	
5.2	Ethical and legal					<b>√</b>	
5.3	Cybersecurity					<b>✓</b>	
6	Programming						
6.1	Develop code						$\checkmark$
6.2	Constructs						<b>√</b>
6.3	Data types and structures						<b>✓</b>
6.4	Input/output						<b>√</b>
6.5	Operators						<b>√</b>
6.4	Subprograms						<b>√</b>